

## Recruiting Procedures

## 2<sup>nd</sup> Maryland Infantry, Company A

Our purpose is to recreate a late war representation of the Confederate Infantryman who fought as Marylanders. Our goal is to accurately present these men at American Civil War Battle Reenactments, living history demonstrations and similar activities. We welcome all persons who share our interest in this period of our Country's history. We do not espouse any political issues or ideals. Our interest is in preserving and honoring our Country's history accurately and without bias.

In order to attain our goals and be true to our purpose, we must have a means to recruit and admit new members. These procedures are a means to recruit new members and to process their application for membership in a fair manner.

The 2<sup>nd</sup> Maryland Infantry, Company A is interested in members of good moral standards who will compliment our current membership and help sustain our reputation among the reenactment community. We must keep in mind that we are an organization which encourages families to participate and as such we must have as members, individuals who would be welcomed into each member's home without reservation. Not everyone who wants to join us will necessarily be accepted as a member. We will not admit any members of extremist groups, any members of racist organizations or anyone who wishes to overthrow the government. We will not admit any persons who have a recent criminal history. However, indiscretions of youth will not obstruct membership.

### Procedure:

1. Any current member of 2<sup>nd</sup> Maryland Infantry Company A can invite any acquaintance to come to an event as a guest. The purpose of the invitation is to allow that person to experience being with us at a reenactment. We will endeavor to equip and uniform them for one event. There is no obligation attached to this, other than that the guest will be responsible for any registration fees and insurance premiums. They will also be responsible for all expenses associated with participation, which include; food, shelter and other necessities. We require that before anyone is invited to join our ranks as a guest they must have had a meeting and discussion with an active member.
2. If the guest decides to join our company, they will complete a membership application and pay the Quartermaster an application fee. The applicant will read our constitution and associated unit requirements and any other unit documents so that they will be aware of our rules, expectations, methods of operation. They will also be made aware of the disciplinary procedures and

how we handle grievances. They will be required to respect military rank and military discipline.

3. For the next three Unit events (including the event attended as a guest), the applicant will have the status of "Recruit". During this time, they will be trained in the school of the soldier and they will meet with the members of the Company. We will provide them with a history of the Company and will help them get to know the hobby.

4. After the third Unit event, the recruit's name can be placed in nomination for membership by any active member of the Company. Once the recruit's name has been submitted for membership, there will be a vote on the nomination for membership at a Company meeting. Membership is offered to the recruit upon a majority vote of 80% in favor of the nomination. If the recruit cannot find an active member to nominate them for membership or if there is an unfavorable vote, the recruit will be informed that their nomination has not been successful and that they will not be invited for membership. They will not be allowed to camp with or fall in with the Company in the future after an unsuccessful vote. The recruit can petition for one additional vote at the next Company meeting.

5. If the recruit's name has been successfully voted upon and membership in the Company is extended to the recruit, the recruit will pay the regular membership dues to the Quartermaster to become a member.

6. During the recruit status, we will attempt to equip and uniform the recruit. We will expect that they will begin acquiring essential items which are commonly used by all reenactment organizations. We do not expect that they will acquire items specifically required by 2<sup>nd</sup> Maryland Company A until after a successful vote on their nomination for membership. The goal is that they fully equip and uniform themselves within in one year of attending their first event as a guest.